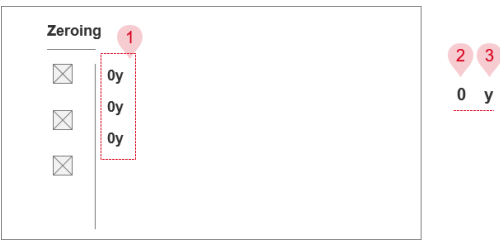
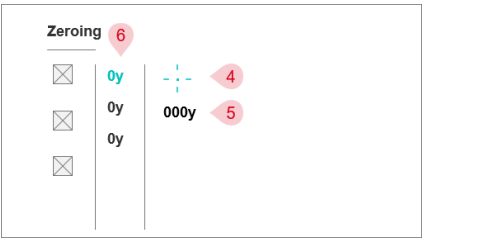
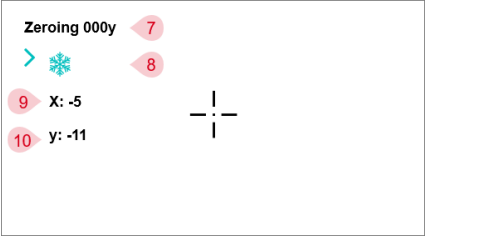
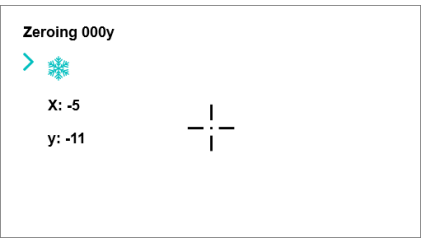
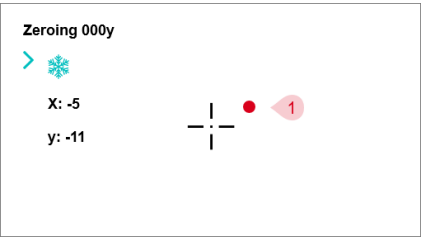
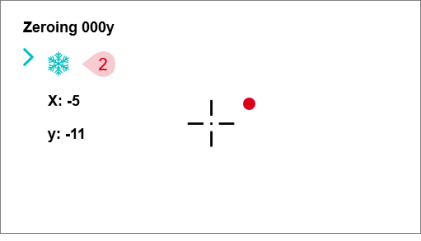
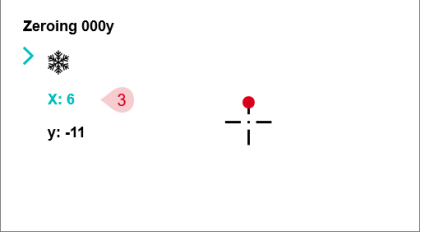
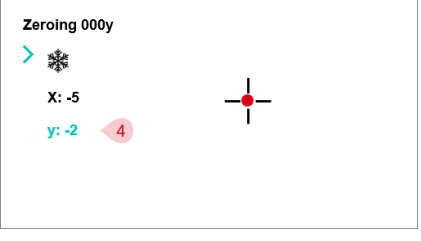


Zeroing Procedure

	Screen Layout Description	Description
1		<p>① Set zeroing for 3 distances, switchable after saving</p> <p>② 0: Customizable distance</p> <p>③ y: Yards (yd), changeable to meters (m)</p>
2		<p>④ Click to enter zeroing calibration menu</p> <p>⑤ Set zeroing distance for this profile</p> <p>⑥ Displays the set distance</p>
3		<p>⑦ Shows previously set distance</p> <p>⑧ Click to freeze screen for crosshair adjustment</p> <p>⑨ Adjust crosshair left/right</p> <p>⑩ Adjust crosshair up/down</p>

	Detailed Zeroing Steps	Description
1	 <p>Zeroing 000y > ❄️ X: -5 y: -11</p>	<p>Prerequisite: Secure firearm with gun stand</p> <p>Step 1: Navigate to this interface</p>
2	 <p>Zeroing 000y > ❄️ X: -5 y: -11</p>	<p>Step 2: Fire one shot at target</p> <p>Assume ① is impact point</p>
3	 <p>Zeroing 000y > ❄️ X: -5 y: -11</p>	<p>Step 3: Click snowflake icon to freeze screen</p>
4	 <p>Zeroing 000y > ❄️ X: 6 y: -11</p>	<p>Step 4: Click X-axis to move crosshair to impact point ①</p>
5	 <p>Zeroing 000y > ❄️ X: -5 y: -2</p>	<p>Step 5: Click Y-axis to move crosshair to impact point ①</p>
<p>Step 6: Save to complete zeroing process.</p> <p>Verification Shooting: After zeroing, unfreeze the display and aim at the original bullseye. Fire 1-2 verification shots. The new impact</p>		

	points should coincide with the electronic crosshair. If not, repeat steps 2-6 until alignment is achieved.
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Notes	
1	Safety First: The entire process must be conducted in an absolutely safe shooting environment. Ensure the downrange area is clear and safe.
2	Stability is Key: The firearm must be secured using a stable sandbag, dedicated gun rest, or fixture. Any error caused by shooter movement will result in zeroing failure.
3	Impact Point Off-Screen: If the first shot's impact point is far outside the display area, do not freeze the screen. First, physically readjust the firearm to realign its iron sights/optic with the bullseye. Then, fire a second shot to ensure the new impact point appears within the screen's viewable range. Only proceed to Step 3 (freezing the screen) and subsequent electronic adjustments once the impact point is visible on screen.